

Scripting Values Table

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This table provides some of the important values that can be extracted for use in PSP scripts.

Values are listed alphabetically, and for each value, the command which provides that value is given. If the value must be extracted from the command return (assigned to the variable Results in this table), the indexing needed to extract that value is also provided.

At the bottom of the table is a section on toggle commands and how to code the parameters for turning the switches unconditionally on and off or for toggling the switches.

I hope this table helps you in your scripting. If you find other values which should be added to the table, please [Email me!](#)

Value	Command	Index
Alpha Channels, List	ReturnImageInfo	Results['AlphaChannelList']
Alpha Channels, Number	ReturnImageInfo	Results['AlphaNum']
Color	GetMaterial	Results['Color']
Color depth of image	ReturnImageInfo	Results['BitDepth'] 8 = paletted image 24 = flattened 8 bit/channel image 32 = unflattened 8 bit/channel image 48 = flattened 16 bit/channel image 64 = unflattened 16 bit/channel image
Colors - Number in layer	CountColors	
Colors - Number in image	CountImageColors	
Creation Date (PSP files)	ReturnImageInfo	Results['CreatedDate']

Documents - number open	len(App.Documents)	
File name - complete path	ReturnImageInfo	Results['FileName']
File name - complete path (a second way)	App.TargetDocument.Name	
File name - complete path (a third way)	App.ActiveDocument.Name	See App.ActiveDocument Note below.
File name - title only	App.TargetDocument.Title	
File name - title only (a second way)	App.ActiveDocument.Title	See App.ActiveDocument Note below.
GetNumber - button clicked	GetNumber	Results['OKButton'] 0 = cancel 1 = OK
GetNumber - number entered	GetNumber	Results['EnteredNumber']
GetString - button clicked	GetString	Results['OKButton'] 0 = cancel 1 = OK
GetString - string entered	GetString	Results['EnteredText']
Gradient	GetMaterial	Results['Gradient']
Height	ReturnImageInfo	Results['Height']
Height (a second way)	App.TargetDocument.Height	
Height (a third way)	App.ActiveDocument.Height	See App.ActiveDocument Note below.
Host Version	ScriptProperties()	Results['Host Version']
Image - updated or not	ReturnImageInfo	Results['Modified'] 0 = no 1 = yes

Image - new or previous saved	ReturnImageInfo	Results['Host Version'] blank = newly created not blank = previously created
Layer, Background	ReturnLayerProperties	Results['IsBackground'] 0 = no 1 = yes
Layer, Blend Mode	ReturnLayerProperties	Results['General'] ['BlendMode']
Layer, Bounding Rectangle Upper left corner Width of rectangle Height of rectangle	ReturnLayerProperties	Results['LayerRect'] Results['LayerRect'][0] Results['LayerRect'][1] Results['LayerRect'][2]
Layer, Group Link	ReturnLayerProperties	Results['General'] ['GroupLink'] 0 = no 1 = yes
Layer, Highlight Color	ReturnLayerProperties	Results['General'] ['PaletteHighlightColor']
Layer, Highlight Used	ReturnLayerProperties	Results['General'] ['UseHighlight'] 0 = no 1 = yes
Layer, Is Visible	ReturnLayerProperties	Results['General'] ['IsVisible'] 0 = no 1 = yes
Layer, Link Set	ReturnLayerProperties	Results['General'] ['LinkSet'] 0 = no any other number = link set number
Layer, Name	ReturnLayerProperties	Results['General']['Name']
Layer, Opacity	ReturnLayerProperties	Results['General']

		['Opacity']
Layer, Transparency Locked	ReturnLayerProperties	Results['General'] ['IsTransparencyLocked'] 0 = no 1 = yes
Layer, Type	ReturnLayerProperties	Results['LayerType']
Layers, Number	ReturnImageInfo	Results['LayerNum']
Modified Date (PSP only)	ReturnImageInfo	Results['ModifiedDate']
Modified in this Session	ReturnImageInfo	Results['Modified']
MsgBox - button clicked	MsgBox	Results 0 = no, cancel 1 = yes, OK
Palette color list	ReturnImageInfo	Results['PaletteColorList']
Path to Layer	ReturnLayerProperties	Results['Path']
Pattern	GetMaterial	Results['Pattern']
Resolution	ReturnImageInformation	Results['PixelsPerUnit']
Selection - is there one?	ReturnImageInfo	Results['Selection'] 0 = no 1 = yes
Selection - is there one? (another way)	GetRasterSelectionRect	Results['Type'] (not 0 if there is a selection) 0 = no 1 = yes (floating) 2 = yes (non-floating)
Selection, rectangle (raster) Upper left corner Width of rectangle Height of rectangle	GetRasterSelectionRect	Results['Rect'] Results['Rect'][0] Results['Rect'][1] Results['Rect'][2]
Selection, rectangle	GetVectorSelectionRect	Results['VectorRect']

(vector) Upper left corner Width of rectangle Height of rectangle		Results['VectorRect'][0] Results['VectorRect'][1] Results['VectorRect'][2]
Selection, type	GetRasterSelectionRect	Results['Type'] 0 = none 1 = floating 2 = non-floating
Size	App.TargetDocument.Size	
Size (a second way)	App.ActiveDocument.Size	See App.ActiveDocument Note below.
Texture	GetMaterial	Results['Texture']
Units	ReturnImageInformation	Results['Units']
Version	GetVersionInfo	Results['MajorVersion'] 8 = PSP 8 9 = PSP 9 10 = PSP X, etc.
Version String (full version name)	GetVersionInfo	Results['VersionString'] 8.10, or 9.01, or 10.03, etc.
Width	ReturnImageInfo	Results['Width']
Width (a second way)	App.TargetDocument.Width	
Width (a third way)	App.ActiveDocument.Width	See App.ActiveDocument Note below.

App.ActiveDocument Note: In scripts which access many images, do not use App.ActiveDocument - it is completely dynamic, and can give unpredictable results. In these cases, the simplest alternative is to use App.TargetDocument.

System Date and Time

To extract time and date information from the system, use the following:

```
import time
local = time.localtime (time.time())
```

The date and time information will be returned in a tuple containing 9 integers. For example, the tuple

(2007, 1, 20, 8, 23, 44, 5, 20, 0)

represents January 20, 2007 at 08:23:44, which is a Saturday, the 20th day of the year, and Daylight Savings time is NOT active.

The following code will let you extract each component of the tuple:

local[0] - gives you the 4-digit year (2007 in above example)
str(local[0])[2:] - gives you the last 2 digits of the year (07 in above example)
local[1] - gives you the month (1 in above example)
local[2] - gives you day of the month (20 in above example)
local[3] - gives you the hour (8 in above example)
local[4] - gives you the minute (23 in above example)
local[5] - gives you the second (44 in above example)
local[6] - gives you the weekday, where 0 represents Monday (5 in above example, which represents Saturday)
local[7] - gives you the Julian day of the year (20 in above example)
local[8] - tells you whether you are currently in Daylight Savings time, where 0 indicates "no" and 1 indicates "yes" (0 in above example)

With a little creative coding, you can get the date and time in any format you want. Remember that these are all integers, and as such, can be used in arithmetic operations. To create a date string, such as 1/20/2007, the integers must be changed to strings, like this:

```
str(local[1]) + "/" + str(local[2]) + "/" + str(local[0])
```

To generate that date using a 2-digit year (1/20/07), use the following:

```
str(local[1]) + "/" + str(local[2]) + "/" + str(local[0])[2:]
```

Toggle Switches

I recently discovered how to control toggle switches in scripts. This information is documented in the Scripting API, but it's a bit difficult to find, and somewhat confusing to read. Therefore, I am repeating this information here.

For toggle switches, a value of 0 turns the toggle on - if the switch is already on, there will be no change. A value of 1 used for one of the toggle switches turns the toggle off - again, if the switch is already off, there will be no change. Finally, a value of 2 for a toggle parameter toggles the state of the switch - if it's on, it will be turned off, and if it's off, it will be turned on.

Toggle parameters are coded like this - the ShowGrid command is used as an example, with the toggle parameter shown in red, turning the Grid ON:

```
# ShowGrid
App.Do( Environment, 'ShowGrid', {
  'ShowGrid': 0,
  'GeneralSettings': {
    'ExecutionMode': App.Constants.ExecutionMode.Default,
    'AutoActionMode': App.Constants.AutoActionMode.Match
  }
})
```

In that same command, to turn the Grid OFF, code the ShowGrid parameter this way:

```
'ShowGrid': 1,
```

And to toggle the Grid state, code the ShowGrid parameter this way:

```
'ShowGrid': 2,
```

There are other ways to code the toggle parameter. To turn the Grid ON, you can use one of the following:

```
'ShowGrid': App.Constants.Boolean.false,
'ShowGrid': App.Constants.OnOff.On,
'ShowGrid': App.Constants.ShowCommands.Show,
'ShowGrid': App.Constants.EnterCommands.Enter,
'ShowGrid': False,   ### only available in PSP 9 and later versions
```

To turn the Grid OFF, you can use one of these:

```
'ShowGrid': App.Constants.Boolean.true,
'ShowGrid': App.Constants.OnOff.Off,
'ShowGrid': App.Constants.ShowCommands.Hide,
'ShowGrid': App.Constants.EnterCommands.Exit,
'ShowGrid': True,   ### only available in PSP 9 and later versions
```

And to toggle the state of the Grid switch, you can use:

```
'ShowGrid': App.Constants.OnOff.Toggle,
'ShowGrid': App.Constants.ShowCommands.Toggle,
'ShowGrid': App.Constants.EnterCommands.Toggle,
```

The rest of this table lists the commands that control toggle switches, and the parameter used to control the state of the toggle switch. Unless otherwise noted, these commands work in all versions of PSP:

Command	Toggle Parameter (shown	Restrictions
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	turned ON)	
EditSelection	'Mode': 0,	Not available in PSP 8
HidePalettes	'Command': 0,	
LayerSetVisibility	'Command': 0,	
ScriptSingleStep	'SingleStep': 0,	
SetObjectVisibility	'Command': 0,	Available in PSP X only
ShowBrowser	'Command': 0,	
ShowBrushVariance	'ShowBrushVariance': 0,	
ShowEffects	'ShowEffects': 0,	
ShowGrid	'ShowGrid': 0,	In PSP 8, only toggle works
ShowGuides	'ShowGuides': 0,	
ShowHistogram	'Command': 0,	
ShowHistoryPalette	'ShowHistory': 0,	
ShowLayerPalette	'ShowLayerPalette': 0,	Not available in PSP 8
ShowLearningCenter	'ShowLearningCenter': 0,	
ShowMagnifyWindow	'ShowState': 0,	
ShowMaterialPalette	'Command': 0,	
ShowMixerPalette	'ShowMixerPalette': 0,	Not available in PSP 8
ShowOptionsBar	'ShowOptionsBar': 0,	
ShowOverview	'Command': 0,	
ShowPhotoToolBar	'ShowPhotoBar': 0,	
ShowRulers	'ShowRulers': 0,	
ShowScriptOutput	'ShowScriptOutput': 0,	
ShowScriptToolBar	'ShowScriptBar': 0,	
ShowStandardToolBar	'ShowStandardToolBar': 0,	
ShowStatusBar	'StatusBarState': 0,	
ShowToolsToolBar	'ShowToolsToolBar': 0,	
ShowWebBar	'ShowWebBar': 0,	
SnapToGrid	'EnableSnapToGrid': 0,	
SnapToGuides	'EnableSnapToGuides': 0,	Not available in PSP 8
TabbedDocuments	'TabbedDocumentState': 0,	

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